### City Planning

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FIRST LEGO League #44267

# Goals of City Planning?

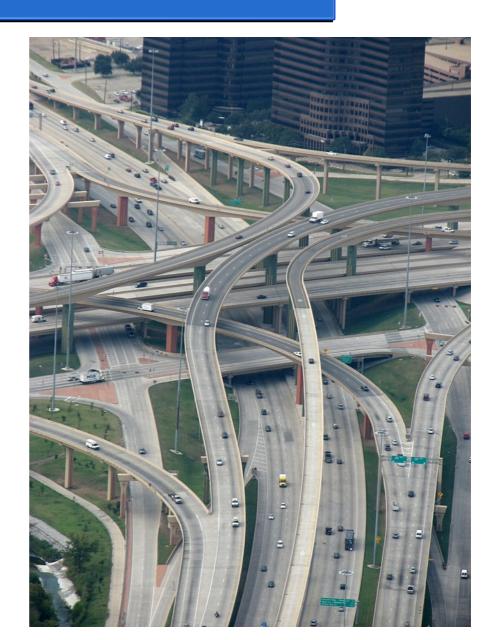
- To create a balanced and sustainable City
- Enable new housing for graduates, families, and senior citizens
- Reserve lands for future schools, roads, open space, and parks
- Reserve land for new industry, stores, and other businesses (live here, work here)

# Goals of City Planning? (cont'd)

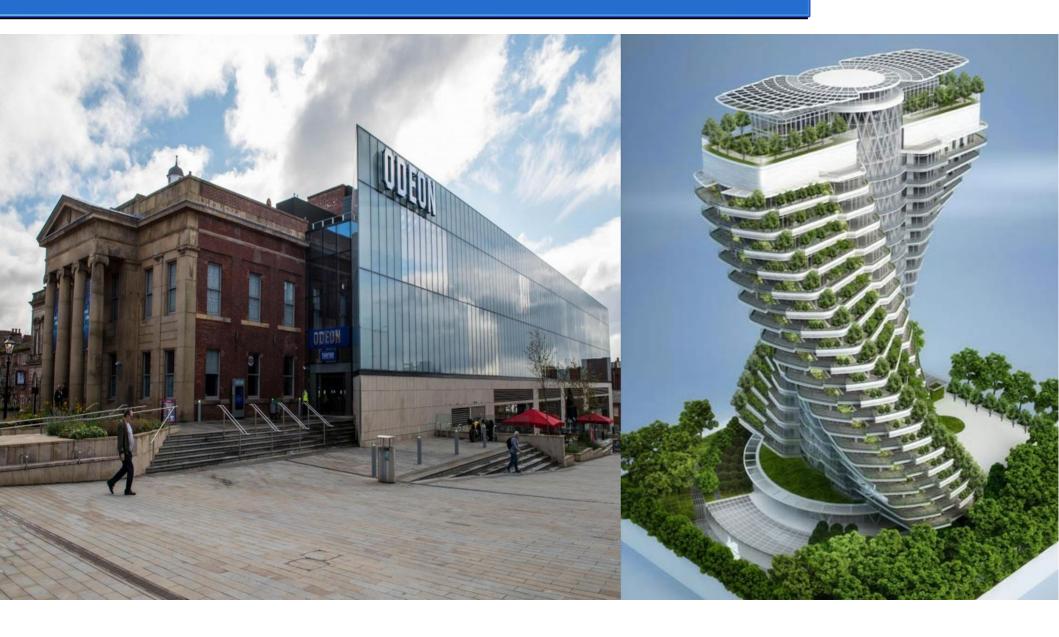
- Ensure that all new development is compatible with its neighbors
- Protect nearby agriculture, the environment, and endangered species
- Maintain a sense of Morgan Hill's history (Granada, Grange, ...)
- Ensure that development will not financially burden the City

# Good or Bad Planning?





# Good or Bad Planning?



# Good or Bad Planning?





### Who Does What?

#### The City Council:

- Sets goals for amount & type of growth (General Plan, zoning codes)
- Provides final approval (or disapproval) of projects
- Resolves appeals of Commission actions

## Who Does What? (cont'd)

#### **The Planning Commission:**

- Reviews professional planning staff actions
- Provides detailed analyses and recommendations about traffic and environmental studies
- Reviews and approves or denies requests for deviations or changes to plans and zoning
- Conducts project hearings, selects best housing projects



## Who Does What? (cont'd)

#### **Professional planning staff:**

- Work with developers on their projects
- Provide recommendations and reports to Planning Commission
- Maintain General Plan and Zoning codes

#### The Building department:

 Inspects projects to ensure they meet approved plans and building codes



# Morgan Hill Planning Challenges Past, Present, & Future

- Out of control residential growth
- Creating a beautiful and vibrant downtown
- Meeting State requirements for lower cost housing
  - New challenge! What types and where?
- High speed rail
  - New challenge: How to fix noise and road congestion?
- Large new projects (Target center phase 2)

**CRAIG** GRANT



**ARCHITECTS** M MEANL IS TO DAMILE CALFORNIA . . . . .

Development DiNapoli Browman Guglielmo cochrane Road, Morgan HELL, ( ⋖



#### 1 SITE DESIGN CONCEPTS

- Mixed use project includes residential & commercial uses
- Walkways and bike paths provide access throughout site and connect project to surrounging community
- Parks create gateway into project
- Parks and amenity areas provided throughout residential site
- Reduced parking ratios proposed

#### PROJECT AMENITIES

- 1. Clubhouse, Rec hall & Exercise room
- 2. Swimming pool
- 3. Jacuzzi and Child wading pool
- 4. Tot-lot
- 5. Outdoor open space and Restroom area
- 6. Basketball court
- 7. Senior amenity area
- 8. Commercial building
- 9. Hotel restaraunt patio
- 10. Gateway park



#### SITE PLAN SUMMARY

- 3-Story walk up apartments
- 3-Story townhomes
- Pedestrian walkways link open spaces
- Leasing, rec. tennis court and amenity spaces located at project entry
- Basketball court buffers retail from residential development

PROJECT	DATA

<b>DEVELOPMENT SUMMA</b>	RY	
APARTMENT UNITS	238	83.2%
TOWNHOME UNITS	48	16.8%
TOTAL UNITS	286	100.0%
TOTAL SITE AREA	12.69	GROSS AC
DENSITY	22.5	DU/AC

TOTAL PROJECT PARKING PROVIDED		629	
APARTMENT SUMM	ARY		
APARTMENT UNITS	238	100.09	
1-BED UNITS	113	47.59	
2-BED UNITS	119	50.09	
3-BED UNITS	6	2.59	
APARTMENT SITE AREA	10.36	GROSS AC	

APARTMENT PARKING REQUIRED			
RESIDENT			
UNIT TYPE	REQUIREMENT	SPACES	
1-Bedroom	1.5 space/unit	170	
2-Bedroom	2 space/unit	238	
3-Bedroom	2.5 space/unit	15	
SUBTOTAL		423	
GUEST			
Guest	0.33 sp/unit	78.54	

COVERED PARKING	SPACES
Garage	131
Carport	10
SUBTOTAL	23
UNCOVERED PARKING	SPACE
Surface	26
TOTAL APARTMENT PARKING PROVIDED	501

TOWNHOME SUMMARY		
TOWNHOME UNITS	48	100.0%
2-BED UNITS	16	33.3%
3-BED UNITS	32	66.7%
TOWNHOME SITE AREA	2.33	GROSS AC
TOWNHOME DENSITY	20.6	DU/AC

RESIDENT		
UNIT TYPE	REQUIREMENT	SPACES
2-Bedroom	2 space/unit	32
3-Bedroom	2.5 space/unit	80
SUBTOTAL		112
GUEST		
Guest	0.33 sp/unit	15.84

TOWNHOME PARKING PROVIDED	)
COVERED PARKING	SPACES
Garage	96
SUBTOTAL	96
UNCOVERED PARKING	SPACES
Surface	32
TOTAL TOWNHOME PARKING PROVIDED	128

80 160 240 FEET